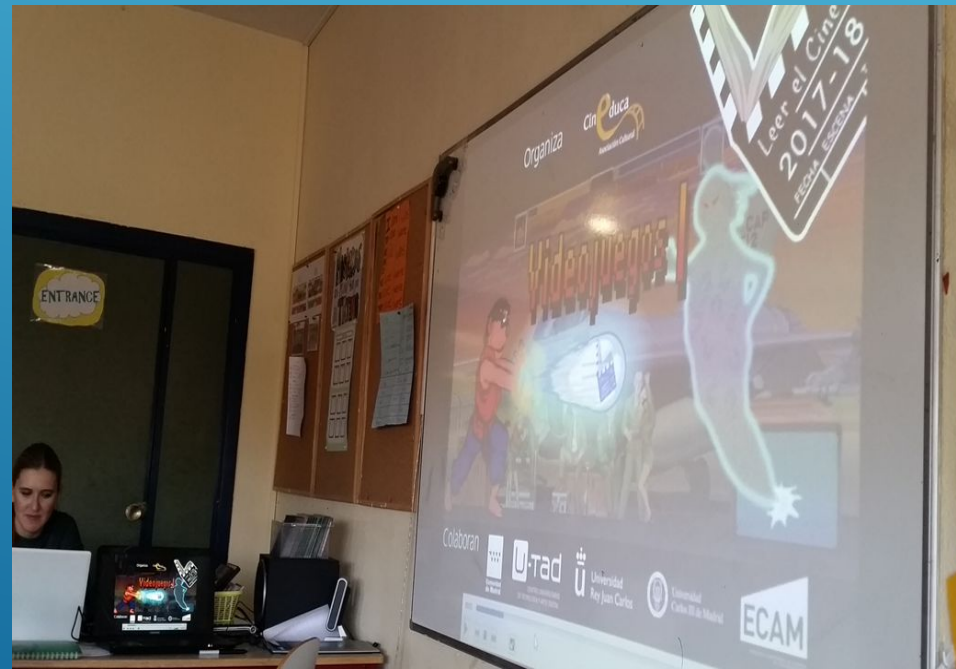


VIDEO GAMES



PRESENTATION

- First ,they presented themselves . They did it in a funny way and a bit scary because he shouted a lot. He did a lot off stupid things.

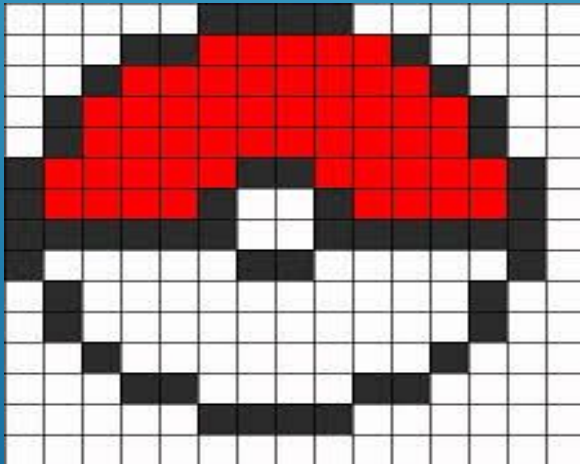


WE HAVE BEEN TAUGHT THREE TYPES OF VIDEOGAME MODIFICATIONS

1. Scratch:



2. Pixel:



3. Unity:



IMPROVISED PLAY

- ▶ Jesus, Alejandro and Marina made an improvised play changing music. It was always the same scene, but with different types of music.



- ▶ Then he called Diego to draw something on a tactile platform. He drew a starfish, and he drew two, one with his arms raised and another with his arms hanging down, so he put them together and it seemed to move



- ▶ They also called Lucia Olea to schedule the game.



- We made a game based on lanterns. Each one had one of them. We had to direct a boy so that he supposedly arrived at the goal.



OPINIONS

- ▶ Luis Izaguirre: It was cool but they should have made it more serious, one if it was good. They felt angry at the time they should.
- ▶ Aaron: They were funny and kind. Taught us many things about videogames.
- ▶ Lucía Saavedra: I liked it a lot because at the beginning it was laughter and laughter, as Luis said, they were responsible for scolding us a little, one if it i loved it.

Thanks for your attention

Lucía Saavedra
Aarón
Luis Izaguirre
Saray

